# (66~71months)

# K-DST Korean Developmental Screening Test for Infants & Children

This screening Test is part of the medical research of infants and children of the ministry of health and welfare and Korea Centers for Disease and Control and Prevention and was developed by experts under the auspices of Korean National Institute for Pediatrics and Korean Society of Pediatric Rehabilitation and Developmental Medicine, Psychologists etc.

**Revised Version** 



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### Korean Developmental Screening Test for Infants and Children (66~71months)

#### $\div$ Enter the respective situation. Mark the empty fields $extsf{D}$ .

Name of child			(m, f)	Intervie	ewee	□ Moth	er 🗌 Father	🗆 🗌 Grandmother 🗌 Gra	andfather 🗌	Others(	)
Date of birth	year month		day (preb	irth, date	of birth:		year	mont	h d	ay)	
	Mother	age	: ( years)	Degree:	🗌 Postg	graduate	🗌 Gradua	te 🗌 Drop out			
Parent's information					🗌 High	school gr	aduate	🗌 Junior high gradua	te		
(optional)	Father	age	: ( years)	Degree:	🗌 Postg	graduate	🗌 Gradua	te 🗌 Drop out			
					🗌 High	school gr	aduate	🗌 Junior high gradua	te		
Is the child challenged?	is physically o	or dev	velopmentally	🗌 No		Yes (what	sort of deve	elopmentally challenge?		)	

\*\* This questionnaire is related to <u>66-71 month old infants</u>. If the age of the child does not coincide, you have to replace the questionnaire.

#### $\div$ Choose one of the four answers below.

If you don't know the answer, you can check at the infant and then answer the question.

Can do well ③	Can do 2	Can do not well 1	Absolutely can't do
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The following questions are about "what the infant can do".

If the infant is able to do a certain act but has not done it well due to other reasons, check "Can do".

e.g., The infant seems to have an ability to use scissors, but you have never let him/her use them before. The infant seems to be able to build with blocks, but you don't have such toys (blocks) in your house or he/she doesn't like playing with them.

### GROSS MOTOR SKILLS

1	Stops a rolling ball with the foot.	3210	
2	Catches a ball (size of a tennis ball) from two meters	3210	
3	Bounces the ball one time on the floor	3210	,
4	Jumps over a knee high rope.	3210	

5	Jumps with one foot alternately	3210
6	Skips the rope one time.	3210
7	Holds one foot with both hands and jumps more than three times in a one- legged chicken-fight position	3210
8	Kicks a rolling ball.	3210



### FINE MOTOR SKILLS

1	Touches with thumb all fingers one after another. (Touches his/her thumb with other four fingers of the same hand in order)	3210
2	Imitates a triangle (even with no demonstration)	3210
3	Cuts out a circle from paper using scissors	3210
4	Sketches a simple car.	3210

5	Fills water from a pot/bottle into a cup without spilling.	3210
6	Imitates a rhomb (even with no demonstration)	3210
7	Draws the shape of a house, tree, animal.	3210
8	Ties a ribbon(e.g. shoe lace).	3210

# COGNITION

1	Differentiates between right and left.	3210
2	Knows the days of the week in the right order	3210
3	Knows that 500 Won is more worth than 100 Won.	3210
4	Knows his/her birthday	3210

5	Can write a number between 11-20.	3210
6	Divides single numbers (e.g. 5-2=3).	3210
7	Remembers the phone number of its mother, father, guardian.	3210
8	Point at the actual date on the calendar (day/month).	3210

## LANGUAGE

1	Knows the opposite of an familiar word (warm $\leftrightarrow$ cold), big $\leftrightarrow$ small.	3210
2	Understands jokes and "read between the lines".	3210
3	Knows the meaning of word (e.g. "What is a shoe?" "You put it on, when you go outside.")	3210
4	Answers to assumptions 'What is ifwhat would happen?' ("How would it be, if I had a brother")	3210

5	Knows the game "Ket mal ot gi "(rhyme game)	3210
6	Can write its name or can write 2-4 dissyllabic words without looking (e.g. sibling, traffic light, Republic of Korea.	3210
7	Can tell a simple joke.	3210
8	Knows simple idiom s(e.g. 'Easy as eating rice cake on its back.' ).	3210

#### $\div$ Choose one of the four answers below.

If you don't know the answer, you can check at the infant and then answer the question.

	Can do well $(3)$	Can do 2	Can do not well $(1)$	Absolutely can't do (
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	SOCIABILITY

1	Socializes with peers	3210	5	Tries to sociali
2	Plays circle games that benefit sharing, waiting for its turn (e.g. a game of yut, board games.).	3210	6	Says hello to a
3	Expresses its thoughts and listens to other children.	3210	7	Asks his/her fit to play or sugg
4	Talks with other children about game rules.	3210	8	Calls friends a cell phone)

5	Tries to socialize with other children	3210
6	Says hello to adults upon request	3210
7	Asks his/her friends to visit his/her home to play or suggests a game to play	3210
8	Calls friends and family. (Home phone or cell phone)	3210

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# RESPONSIBILITY

1	Puts butter or jam on a bread with a spoon.	3210
2	Towels dry after bathing	3210
3	Fastens the zipper	3210
4	Changes dress when the clothes get dirty	3210

5	Opens a milk carton by himself/herself without an adult's help	3210
6	Helps for one week with simple household tasks (e.g. sets the table, cleans up toys.)	3210
7	Baths alone except hair washing	3210
8	Can clean his/her anus using toilet paper by himself/herself after defecating (including the use of a bidet)	3210

Yes 1

NoO

## FURTHER QUESTIONS

1	The infant does not make eye contact well with his/her guardians. (except in cases where the infant does not make eye contact because he/she is focusing on something else)	1	0	4	Is not interested in peers, even it peers are in its surrounding, the child doesn't observe and doesn't try to imitate them	1	0
2	The infant does not look at you even though you call his/her name. (except in cases where the infant has hearing impairments or does not look at you because he/she is focusing on something else) The infant does not do any behaviors to	1	٥	5	The infant does not play games with simple rules and divided teams (e.g., hide-and-seek, tag, etc.) nor do role playing consisting of three or more roles with rules (e.g., playing store, playing school, etc.)	1	0
3	attract adults' attention (e.g., Pointing his/her finger at an item and seeing his/her guardian's reactions, bringing and showing an item, pestering someone to play with him/her, calling someone by making sounds, etc.)	1	0	6	The infant is not able to identify other people's feelings or intentions.	1	0

### **Evaluation Chart** (66~71 months)

Name of child		(m, f)	Date of preparation	year	month	day
Date of birth	year month	day (prebirtl	year	month	day)	
Ir	iterviewee	☐Mother □Father □Grandmother □ Grandfather □Others(				

#### **Evaluation result**

Category	1	Below	3	4 5 6 7 8		8	Total	Transfer point			
Domain		2						score	А	В	С
Gross motor skills									16	20	24
Fine motor skills									16	20	24
Cognition									10	17	24
Language									12	17	24
Sociability									13	17	24
Responsibility									13	18	24

<b>Further quest</b>	tion	1=								=Yes [	=Yes 🖸=No		
Question	1 (S) /2		2 (S) 3 (S)		4 (S)		5 (S)		6 (S)				
Result	I O	I	0	I	O	I	0	I	0	I	0		

#### **Evaluation result**

#### Scoring

1. The Scoring is based on four steps.

(can do well = 3points can do = 2points, can't do well = 1point absolutely can't do = 0 points)

2. Each domain is united with the points of difficulty of the question and recorded.

3. The evaluation of the total score is based on the transfer points of each domain is scored on four steps.

1 advanced evaluation recommended 2 monitoring is required 3 peer level 4 fast level

Date of preparation: